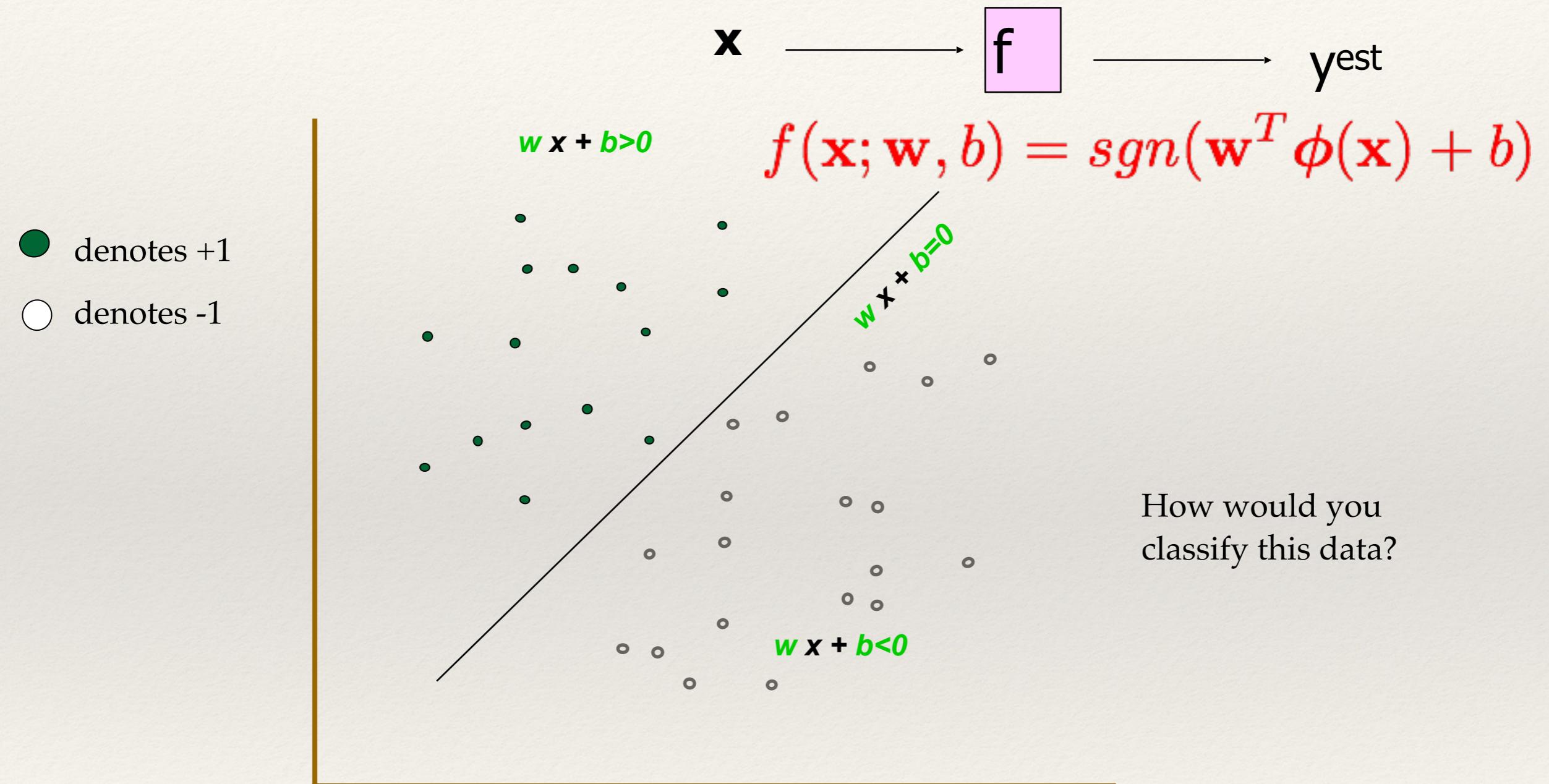


E9 205 Machine Learning for Signal Processing

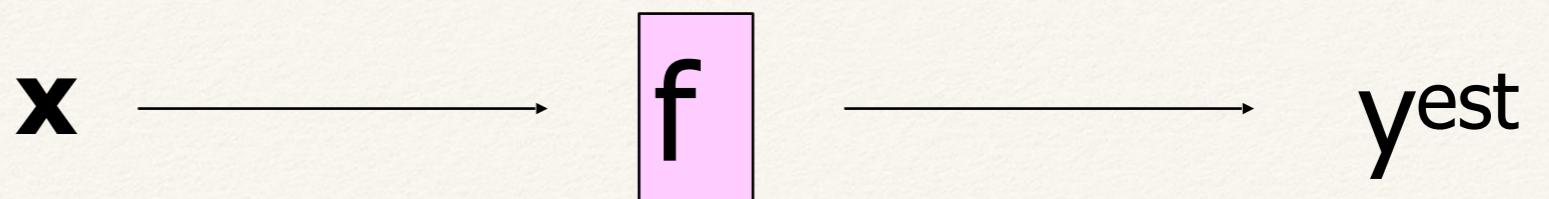
Support Vector Machines

9-10-2019

Linear Classifiers

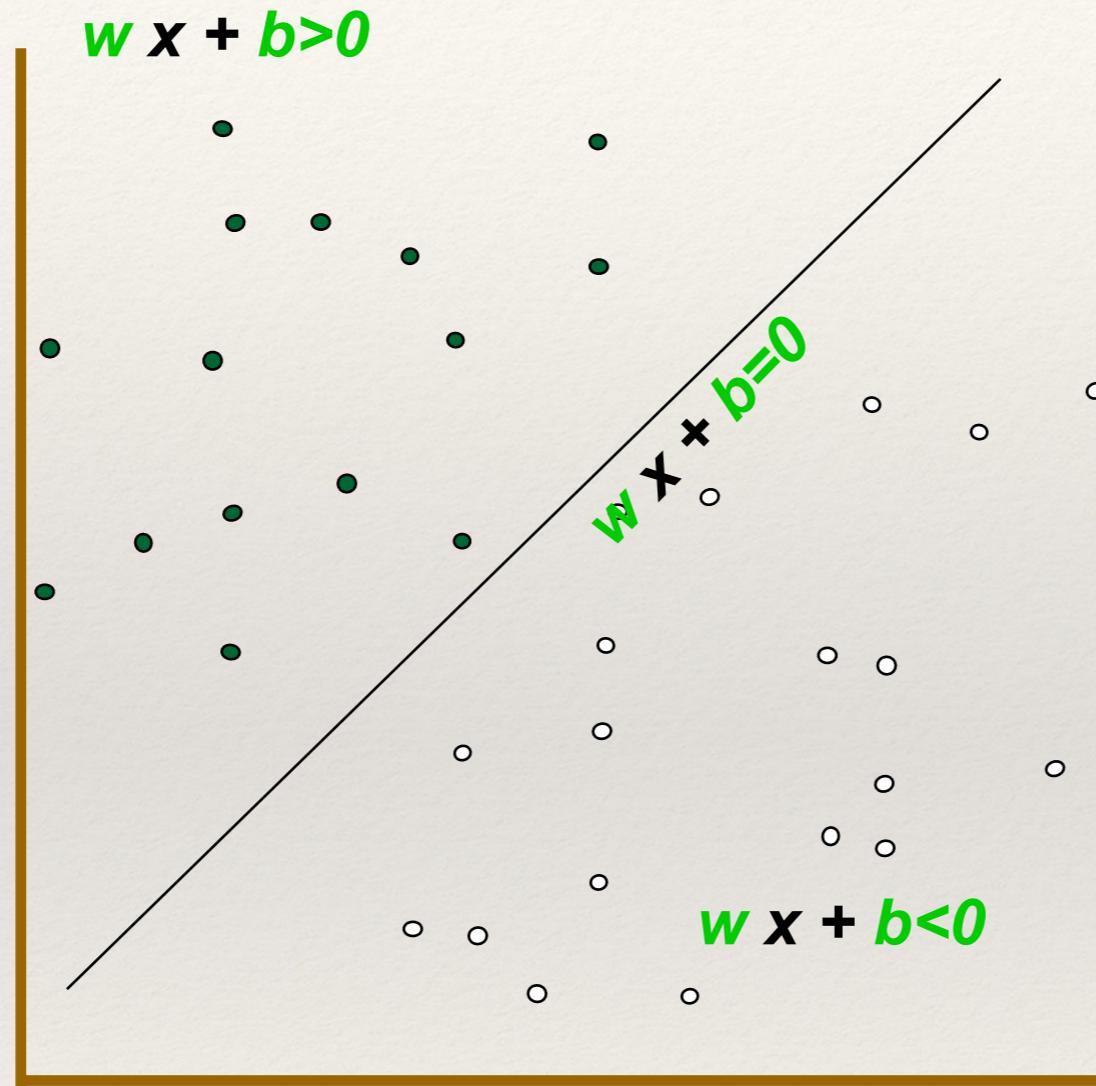


Linear Classifiers



$$f(\mathbf{x}; \mathbf{w}, b) = \text{sgn}(\mathbf{w}^T \phi(\mathbf{x}) + b)$$

- denotes +1
- denotes -1

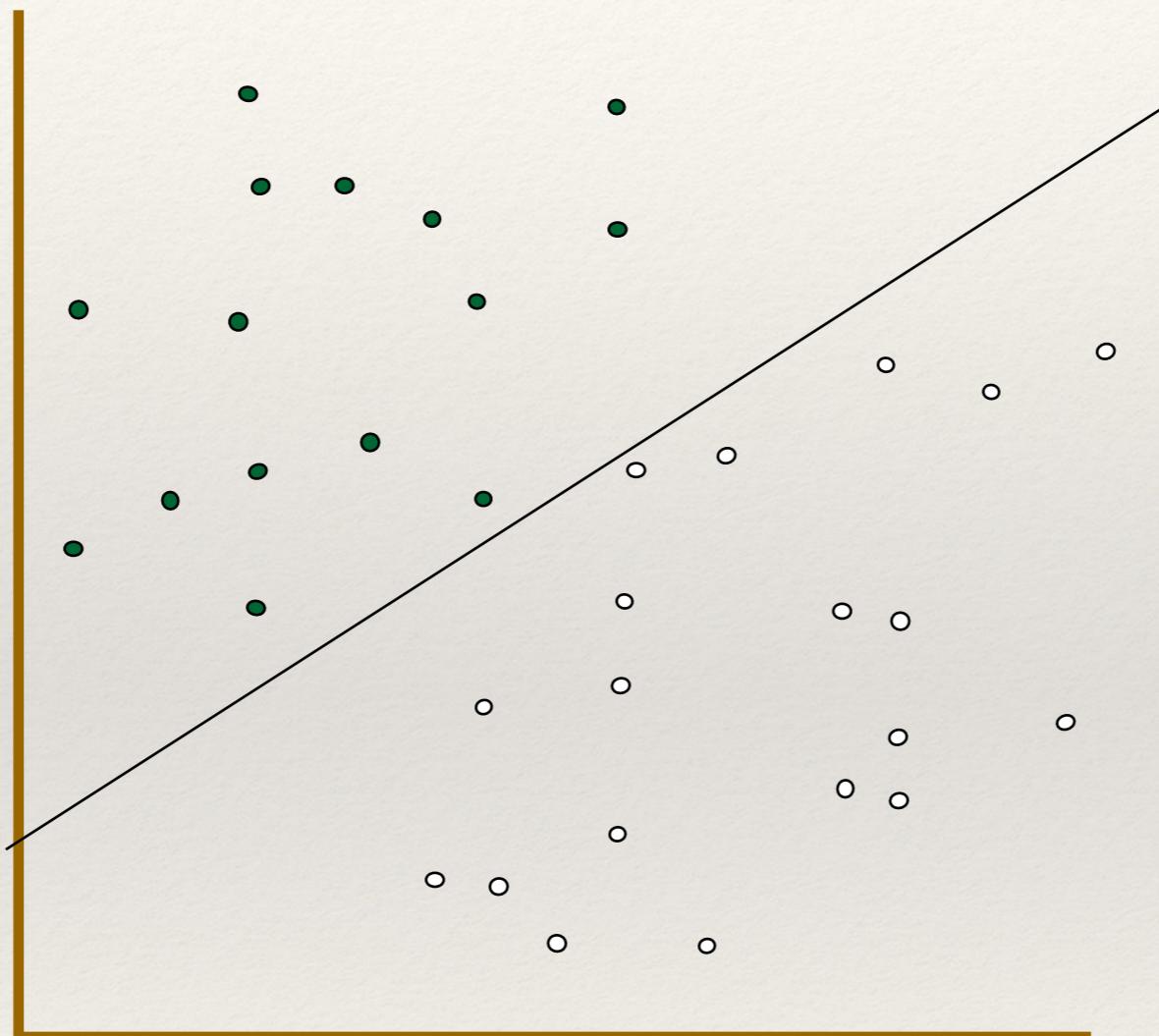


How would you
classify this data?

Linear Classifiers



- denotes +1
- denotes -1



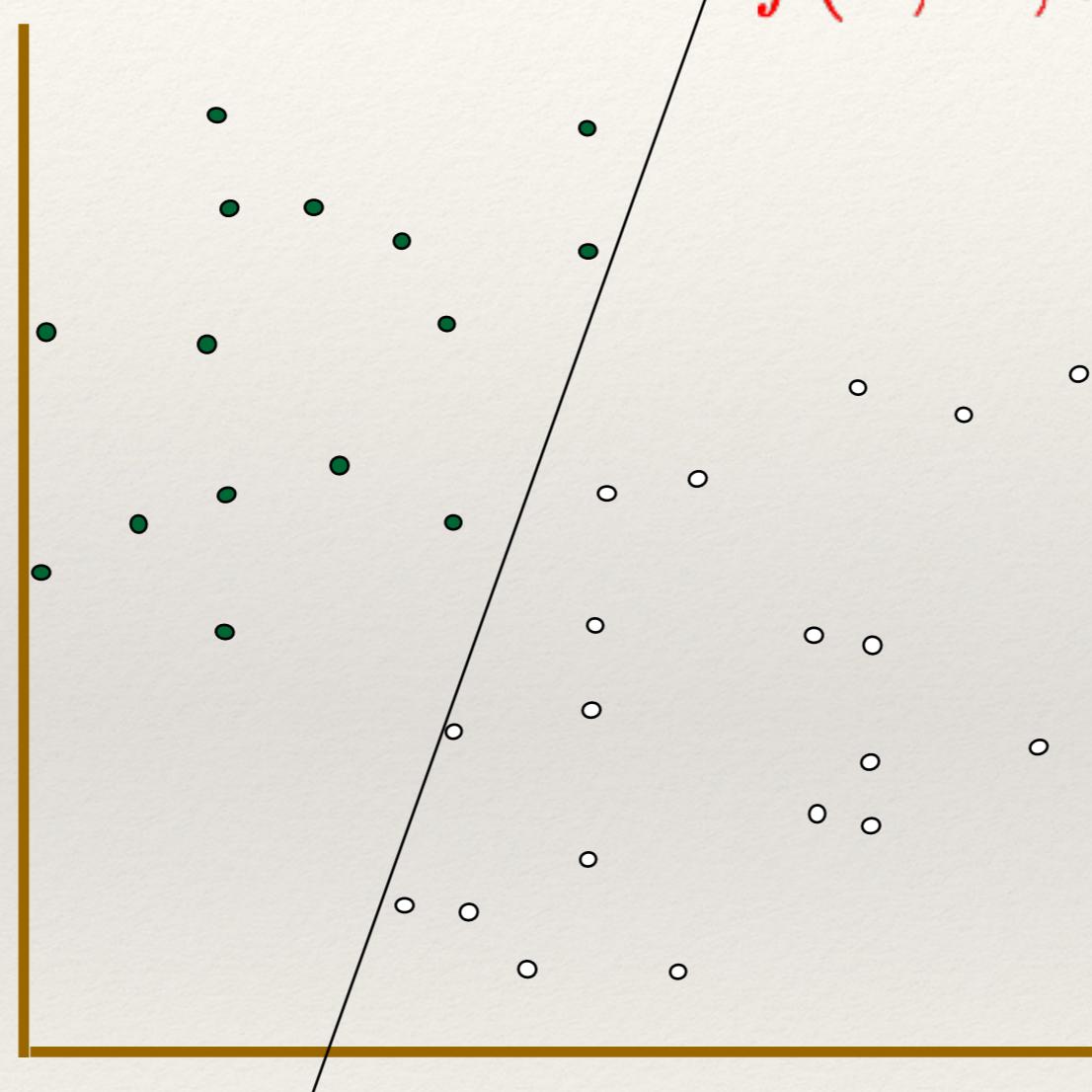
$$f(\mathbf{x}; \mathbf{w}, b) = \text{sgn}(\mathbf{w}^T \phi(\mathbf{x}) + b)$$

How would you
classify this data?

Linear Classifiers



- denotes +1
- denotes -1



$$f(\mathbf{x}; \mathbf{w}, b) = \text{sgn}(\mathbf{w}^T \phi(\mathbf{x}) + b)$$

How would you
classify this data?

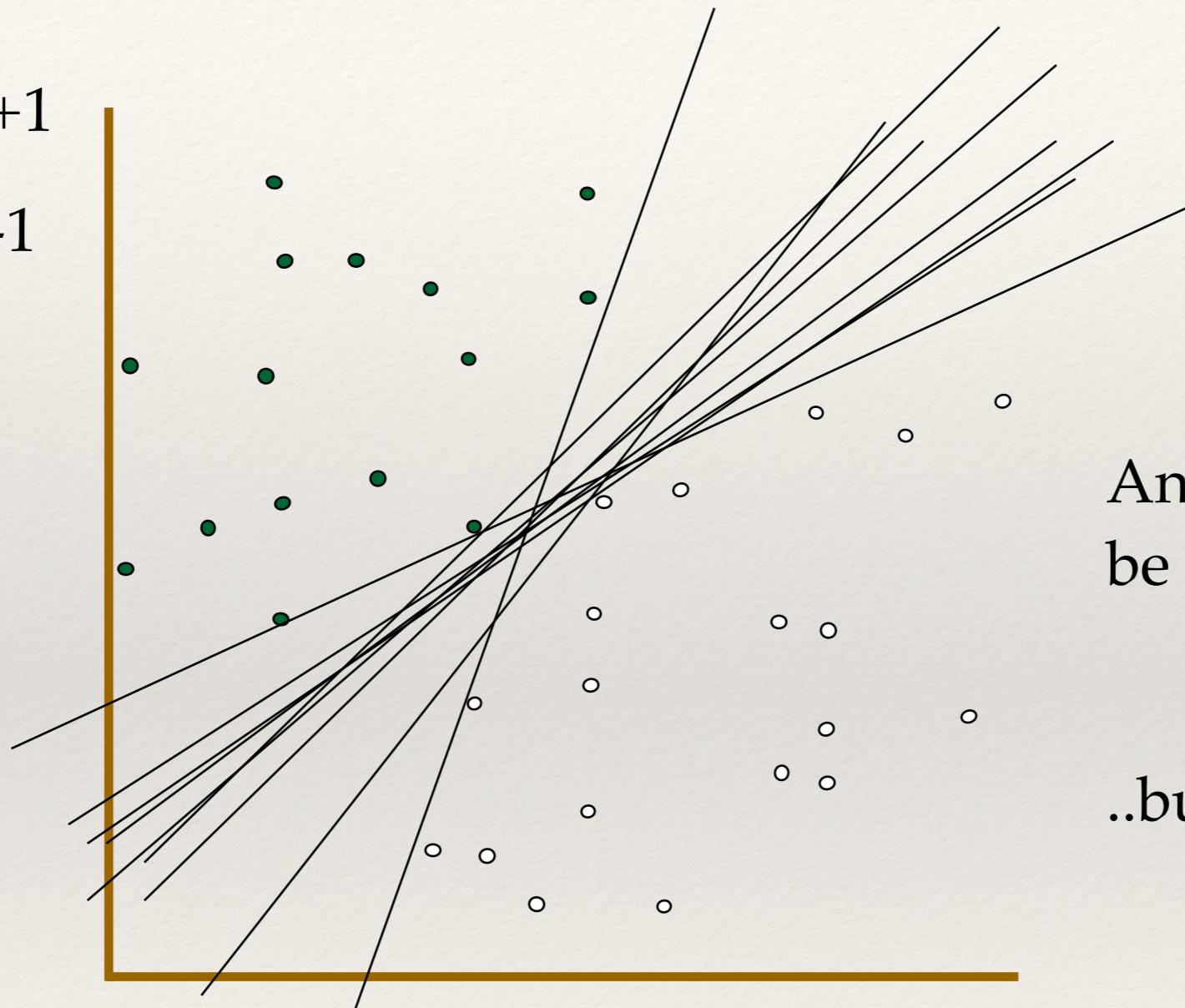
Linear Classifiers

x

f

yest

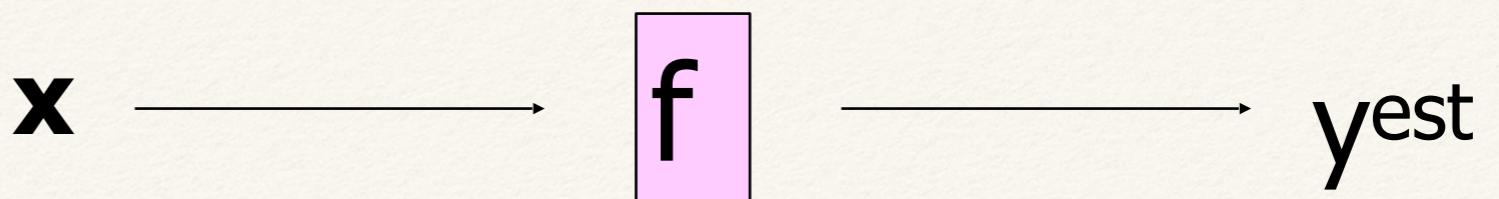
- denotes +1
- denotes -1



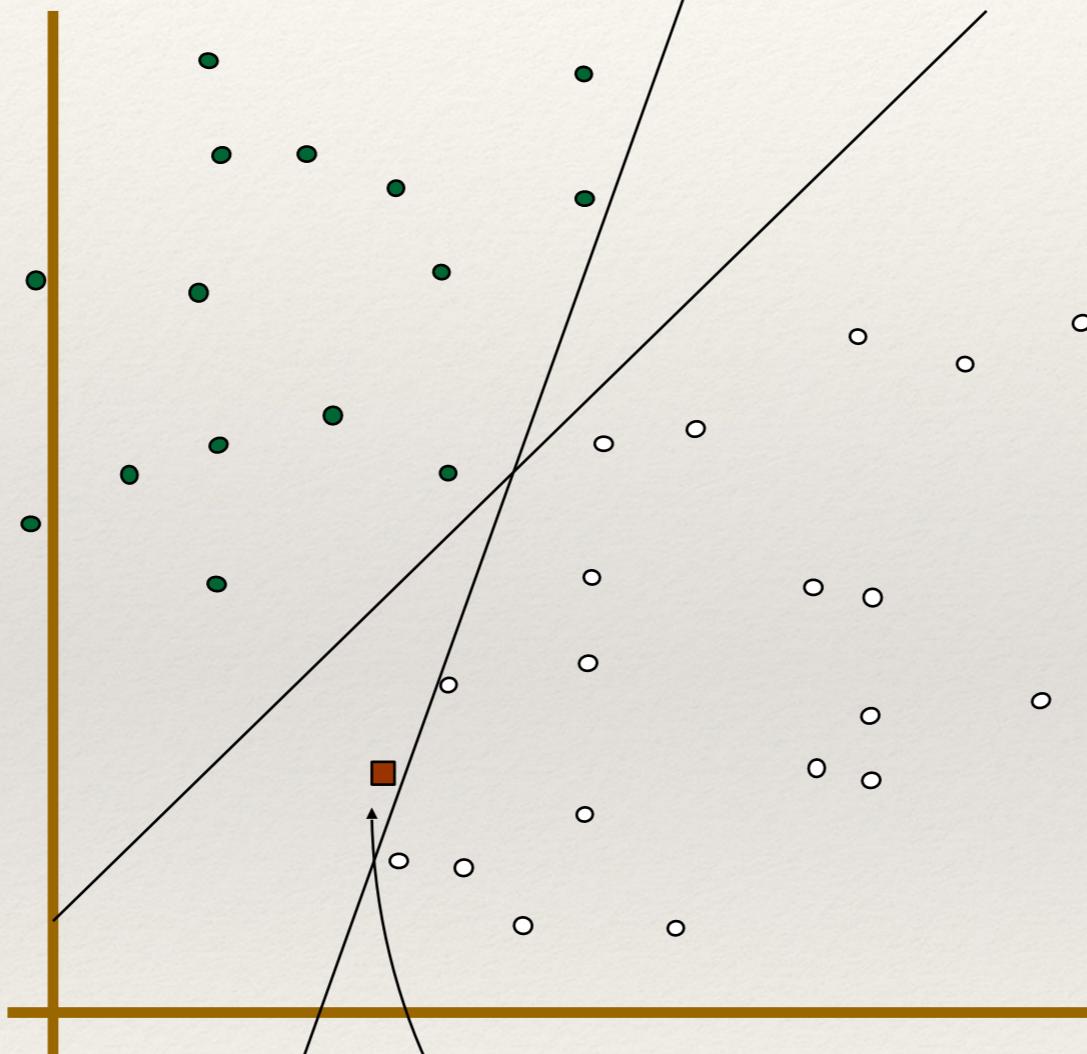
Any of these would
be fine..

..but which is best?

Linear Classifiers



- denotes +1
- denotes -1



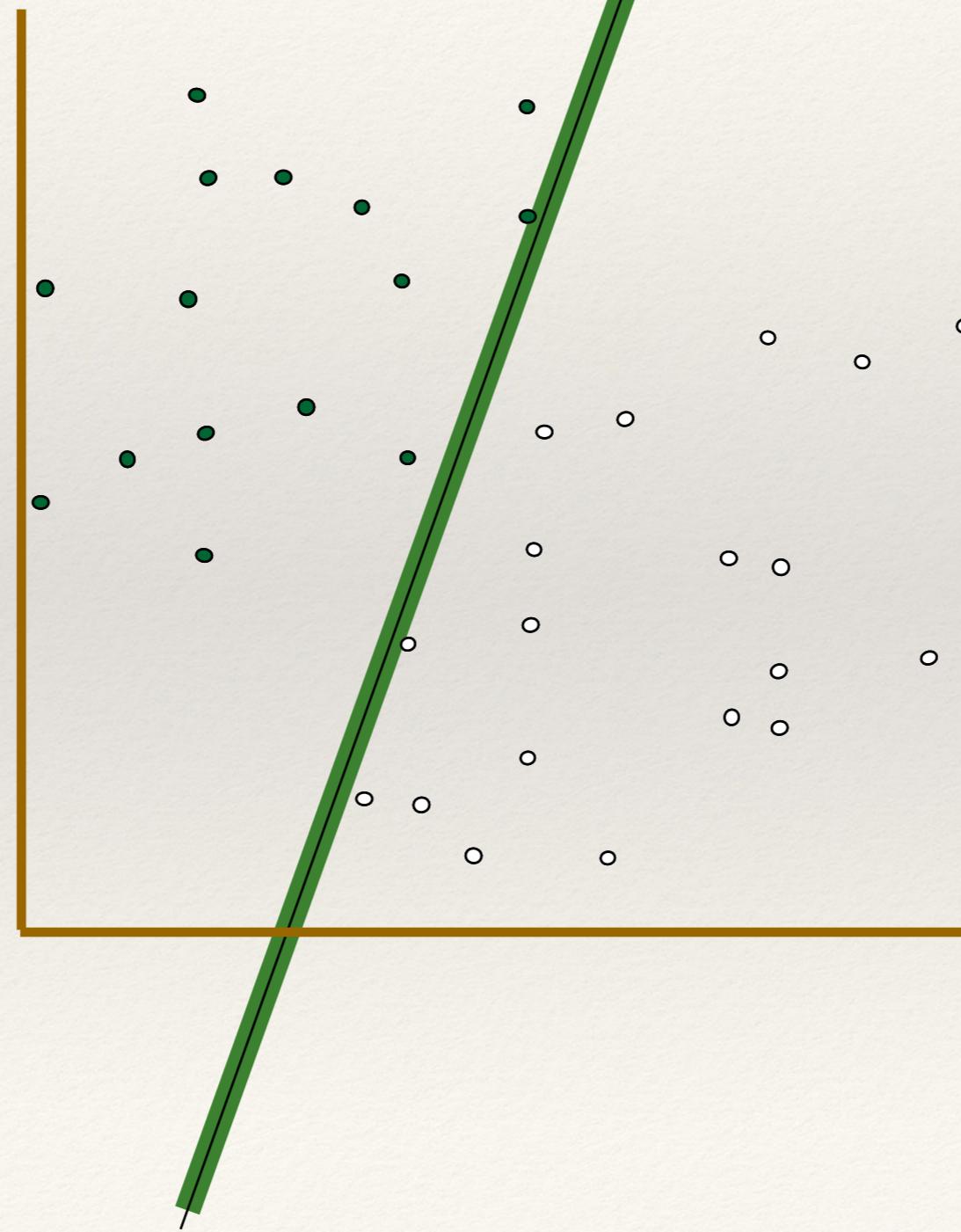
How would you
classify this data?

Linear Classifiers



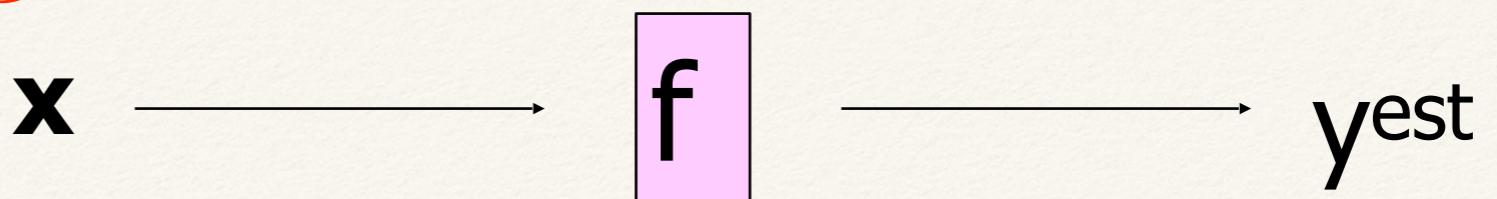
$$f(\mathbf{x}; \mathbf{w}, b) = \text{sgn}(\mathbf{w}^T \phi(\mathbf{x}) + b)$$

- denotes +1
- denotes -1



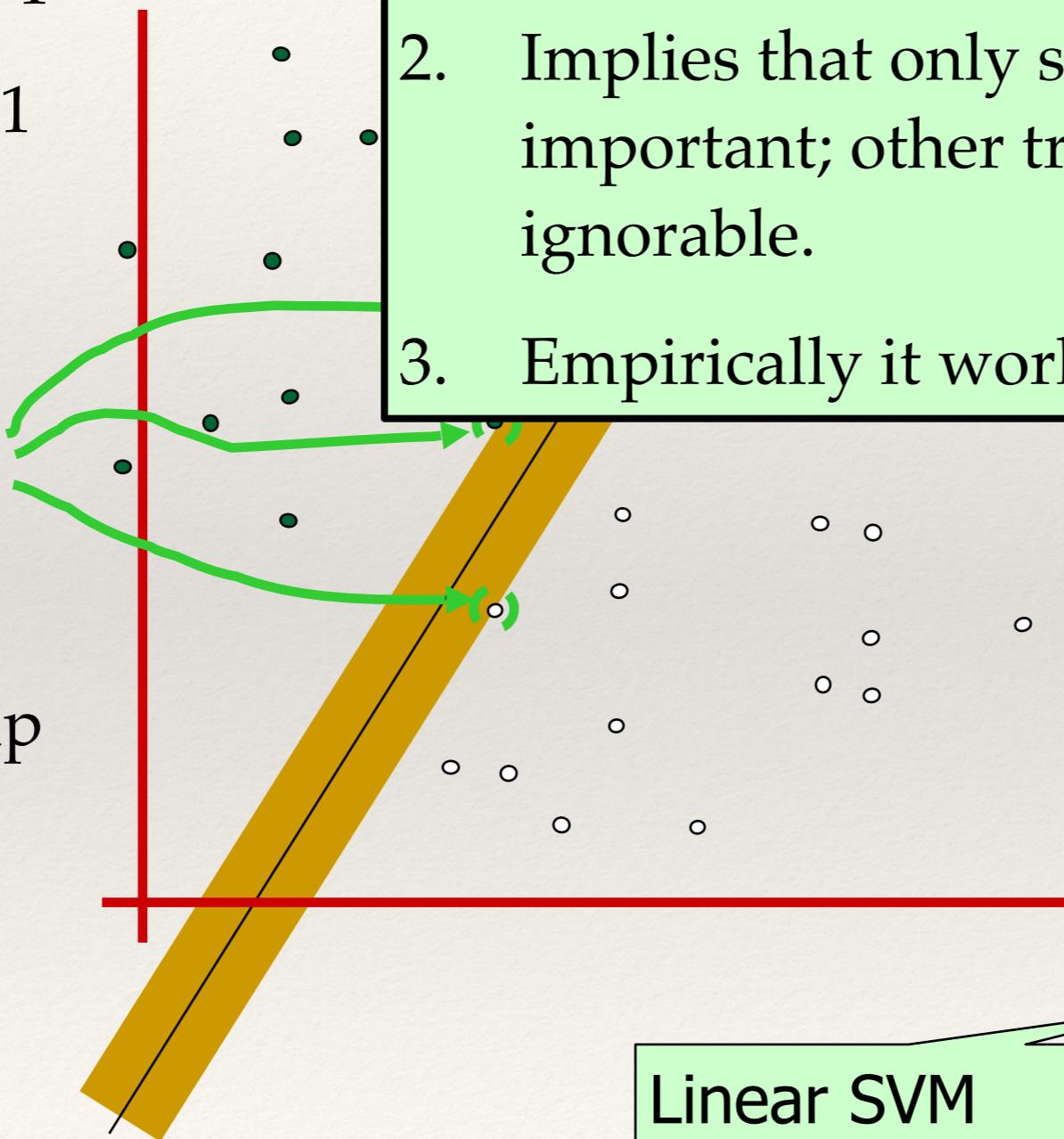
Define the **margin** of a linear classifier as the width that the boundary could be increased by before hitting a datapoint.

Maximum Margin



- denotes +1
- denotes -1

Support Vectors are those data points that the margin pushes up against

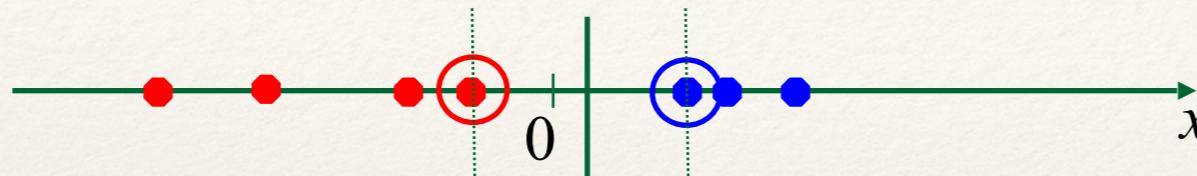


1. Maximizing the margin is good according to intuition
2. Implies that only support vectors are important; other training examples are ignorable.
3. Empirically it works very very well.

linear classifier
with the, um,
maximum margin.
This is the simplest
kind of SVM
(Called an LSVM)

Non-linear SVMs

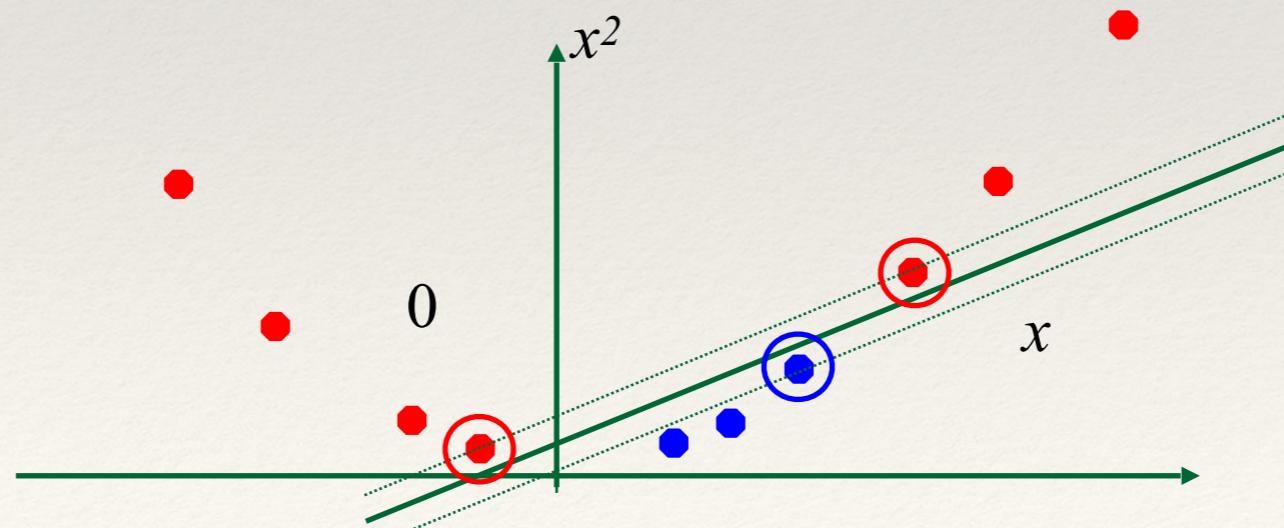
- Datasets that are linearly separable with some noise work out great:



- But what are we going to do if the dataset is just too hard?

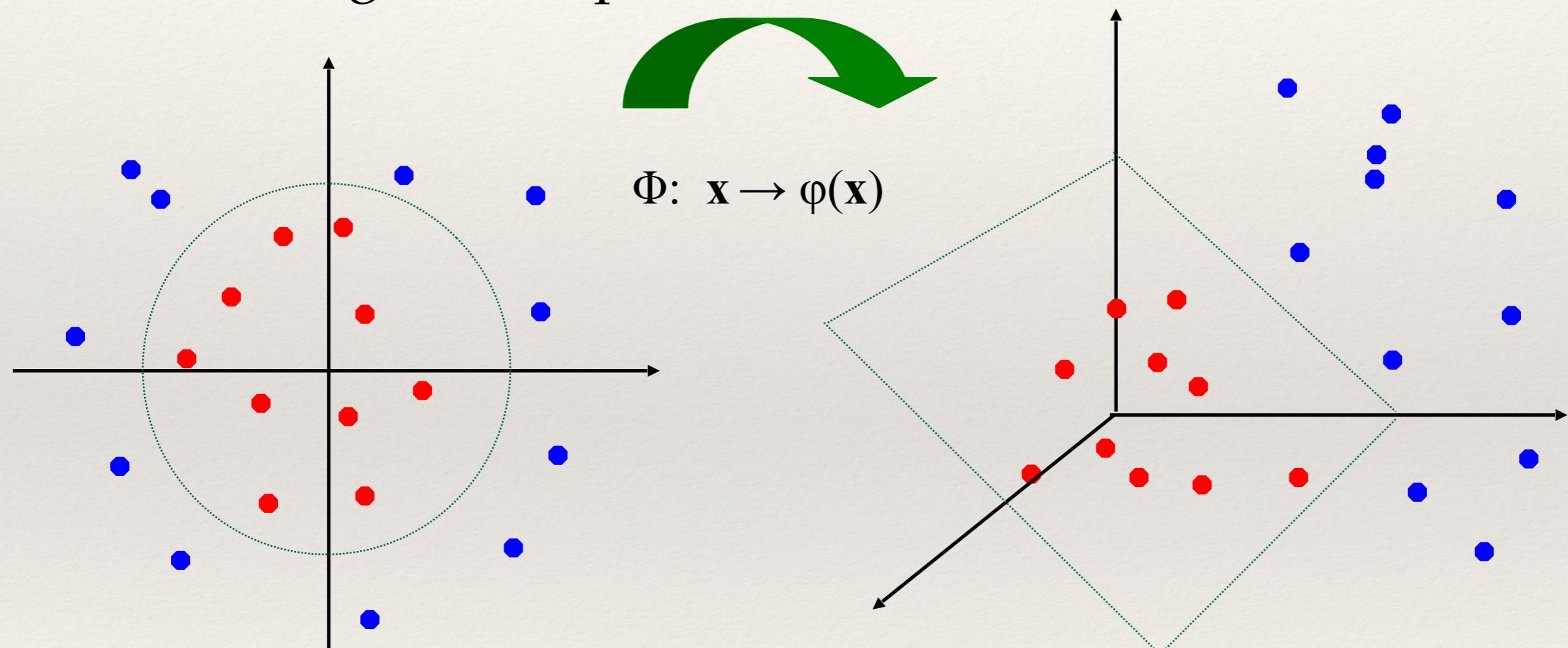


- How about... mapping data to a higher-dimensional space:



Non-linear SVMs: Feature spaces

- General idea: the original input space can always be mapped to some higher-dimensional feature space where the training set is separable:



The “Kernel Trick”

- The linear classifier relies on dot product between vectors $k(\mathbf{x}_i, \mathbf{x}_j) = \mathbf{x}_i^T \mathbf{x}_j$,
- If every data point is mapped into high-dimensional space via some transformation $\Phi: \mathbf{x} \rightarrow \phi(\mathbf{x})$, the dot product becomes:
$$k(\mathbf{x}_i, \mathbf{x}_j) = \phi(\mathbf{x}_i)^T \phi(\mathbf{x}_j)$$
- A *kernel function* is some function that corresponds to an inner product in some expanded feature space.
- Example:

2-dimensional vectors $\mathbf{x} = [x_1 \ x_2]$; let $k(\mathbf{x}_i, \mathbf{x}_j) = (1 + \mathbf{x}_i^T \mathbf{x}_j)^2$,

Need to show that $K(\mathbf{x}_i, \mathbf{x}_j) = \phi(\mathbf{x}_i)^T \phi(\mathbf{x}_j)$:

$$\begin{aligned} k(\mathbf{x}_i, \mathbf{x}_j) &= (1 + \mathbf{x}_i^T \mathbf{x}_j)^2, \\ &= 1 + x_{i1}^2 x_{j1}^2 + 2 x_{i1} x_{j1} x_{i2} x_{j2} + x_{i2}^2 x_{j2}^2 + 2 x_{i1} x_{j1} + 2 x_{i2} x_{j2} \\ &= [1 \ x_{i1}^2 \ \sqrt{2} x_{i1} x_{i2} \ x_{i2}^2 \ \sqrt{2} x_{i1} \ \sqrt{2} x_{i2}]^T [1 \ x_{j1}^2 \ \sqrt{2} x_{j1} x_{j2} \ x_{j2}^2 \ \sqrt{2} x_{j1} \ \sqrt{2} x_{j2}] \\ &= \phi(\mathbf{x}_i)^T \phi(\mathbf{x}_j), \quad \text{where } \phi(\mathbf{x}) = [1 \ x_1^2 \ \sqrt{2} x_1 x_2 \ x_2^2 \ \sqrt{2} x_1 \ \sqrt{2} x_2] \end{aligned}$$

What Functions are Kernels?

- For many functions $k(\mathbf{x}_i, \mathbf{x}_j)$ checking that $k(\mathbf{x}_i, \mathbf{x}_j) = \phi(\mathbf{x}_i)^T \phi(\mathbf{x}_j)$ can be cumbersome.
- Mercer's theorem: Every semi-positive definite symmetric function is a kernel
 - Semi-positive definite symmetric functions correspond to a semi-positive definite symmetric Gram matrix:

$$\mathbf{K} = \begin{array}{|c|c|c|c|c|} \hline k(\mathbf{x}_1, \mathbf{x}_1) & k(\mathbf{x}_1, \mathbf{x}_2) & k(\mathbf{x}_1, \mathbf{x}_3) & \dots & k(\mathbf{x}_1, \mathbf{x}_N) \\ \hline k(\mathbf{x}_2, \mathbf{x}_1) & k(\mathbf{x}_2, \mathbf{x}_2) & k(\mathbf{x}_2, \mathbf{x}_3) & & k(\mathbf{x}_2, \mathbf{x}_N) \\ \hline \dots & \dots & \dots & \dots & \dots \\ \hline k(\mathbf{x}_N, \mathbf{x}_1) & k(\mathbf{x}_N, \mathbf{x}_2) & k(\mathbf{x}_N, \mathbf{x}_3) & \dots & k(\mathbf{x}_N, \mathbf{x}_N) \\ \hline \end{array}$$

Examples of Kernel Functions

- Linear: $k(\mathbf{x}_i, \mathbf{x}_j) = \mathbf{x}_i^T \mathbf{x}_j$
- Polynomial of power p : $k(\mathbf{x}_i, \mathbf{x}_j) = (1 + \mathbf{x}_i^T \mathbf{x}_j)^p$

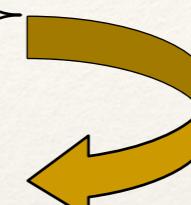
- Gaussian (radial-basis function network):

$$k(\mathbf{x}_i, \mathbf{x}_j) = \exp \frac{-||\mathbf{x}_i - \mathbf{x}_j||^2}{\sigma^2}$$

- Sigmoid: $k(\mathbf{x}_i, \mathbf{x}_j) = \tanh(\beta_0 \mathbf{x}_i^T \mathbf{x}_j + \beta_1)$

SVM Formulation

- ❖ Goal - 1) Correctly classify all training data

$$\begin{aligned} \mathbf{w}^T \phi(\mathbf{x}_n) + b &\geq 1 & \text{if } t_n = +1 \\ \mathbf{w}^T \phi(\mathbf{x}_n) + b &\leq 1 & \text{if } t_n = -1 \end{aligned} \quad \left. \begin{aligned} t_n(\mathbf{w}^T \phi(\mathbf{x}_n) + b) &\geq 1 \end{aligned} \right\}$$


- 2) Define the Margin

$$\frac{1}{\|\mathbf{w}\|} \min_n [t_n(\mathbf{w}^T \phi(\mathbf{x}_n) + b)]$$

- 3) Maximize the Margin

$$\operatorname{argmax}_{\mathbf{w}, b} \left\{ \frac{1}{\|\mathbf{w}\|} \min_n [t_n(\mathbf{w}^T \phi(\mathbf{x}_n) + b)] \right\}$$

- ❖ Equivalently written as

$$\operatorname{argmin}_{\mathbf{w}, b} \frac{1}{2} \|\mathbf{w}\|^2 \text{ such that } t_n(\mathbf{w}^T \phi(\mathbf{x}_n) + b) \geq 1$$

Solving the Optimization Problem

- Need to optimize a *quadratic* function subject to *linear* constraints.
- Quadratic optimization problems are a well-known class of mathematical programming problems, and many (rather intricate) algorithms exist for solving them.
- The solution involves constructing a *dual problem* where a *Lagrange multiplier a_n* is associated with every constraint in the primary problem:
- The dual problem in this case is maximized

Find $\{a_1, \dots, a_N\}$ such that

$$\tilde{L}(\mathbf{a}) = \sum_{n=1}^N a_n - \frac{1}{2} \sum_{n=1}^N \sum_{m=1}^N t_n t_m a_n a_m k(\mathbf{x}_n, \mathbf{x}_m) \text{ maximized}$$

and $\sum_n a_n t_n = 0, \quad a_n \geq 0$

Solving the Optimization Problem

- The solution has the form:

$$\mathbf{w} = \sum_{n=1}^N a_n \phi(\mathbf{x}_n)$$

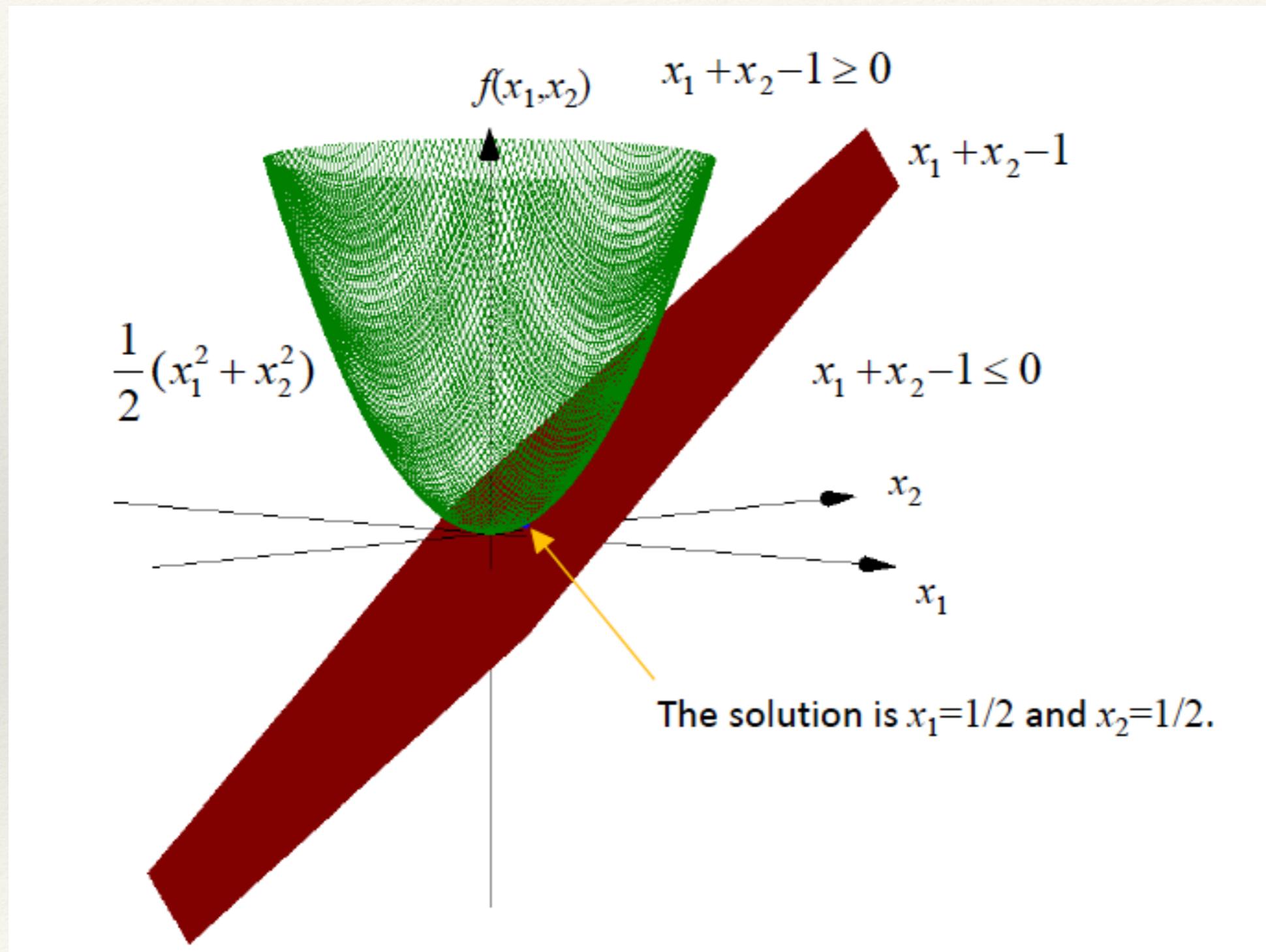
- Each non-zero a_n indicates that corresponding \mathbf{x}_n is a support vector. Let S denote the set of support vectors.

$$b = y(\mathbf{x}_n) - \sum_{m \in S} a_m k(\mathbf{x}_m, \mathbf{x}_n)$$

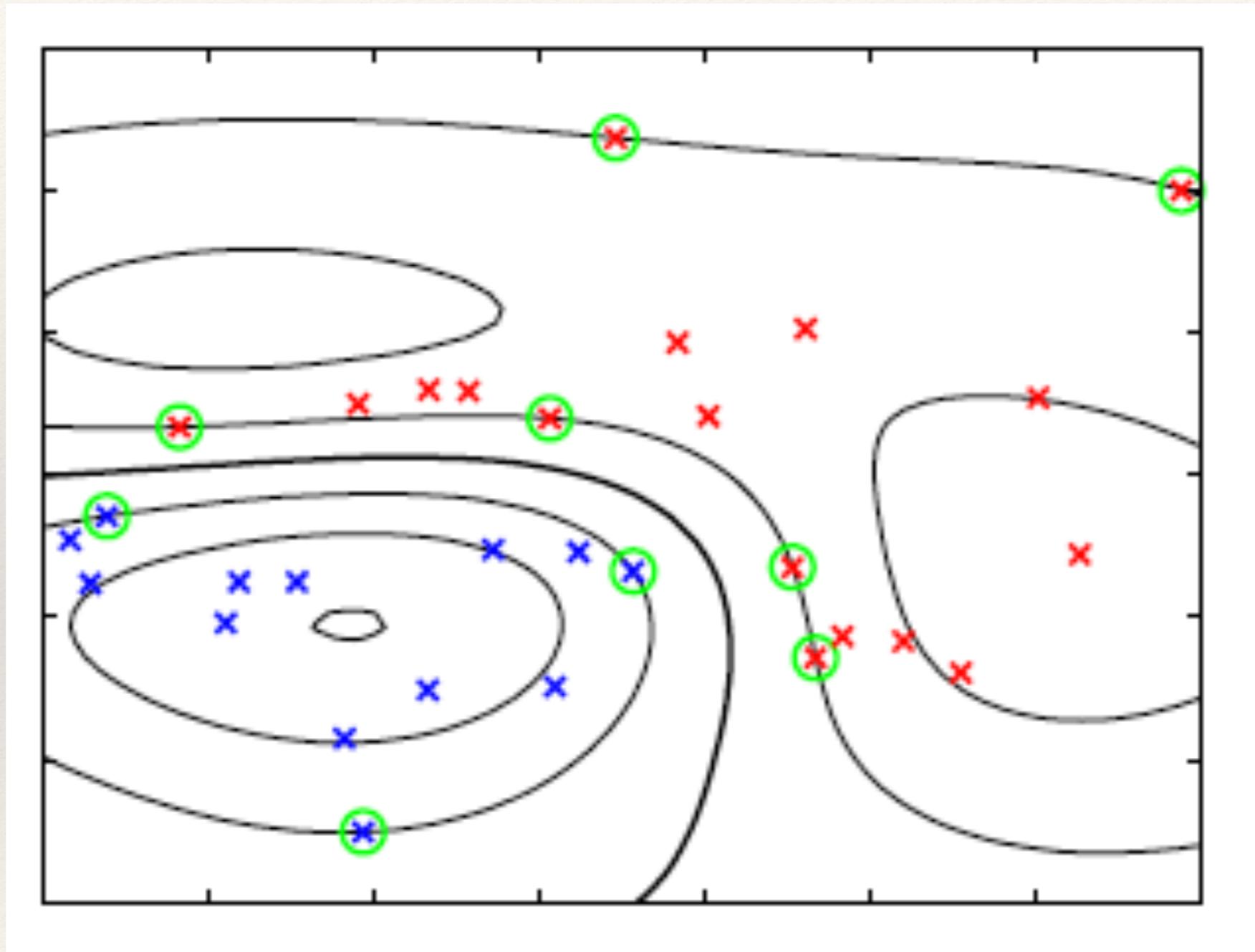
- And the classifying function will have the form:

$$y(\mathbf{x}) = \sum_{n \in S} a_n k(\mathbf{x}_n, \mathbf{x}) + b$$

Solving the Optimization Problem



Visualizing Gaussian Kernel SVM



Overlapping class boundaries

- The classes are not linearly separable - Introducing slack variables ζ_n
- Slack variables are non-negative $\zeta_n \geq 0$
- They are defined using

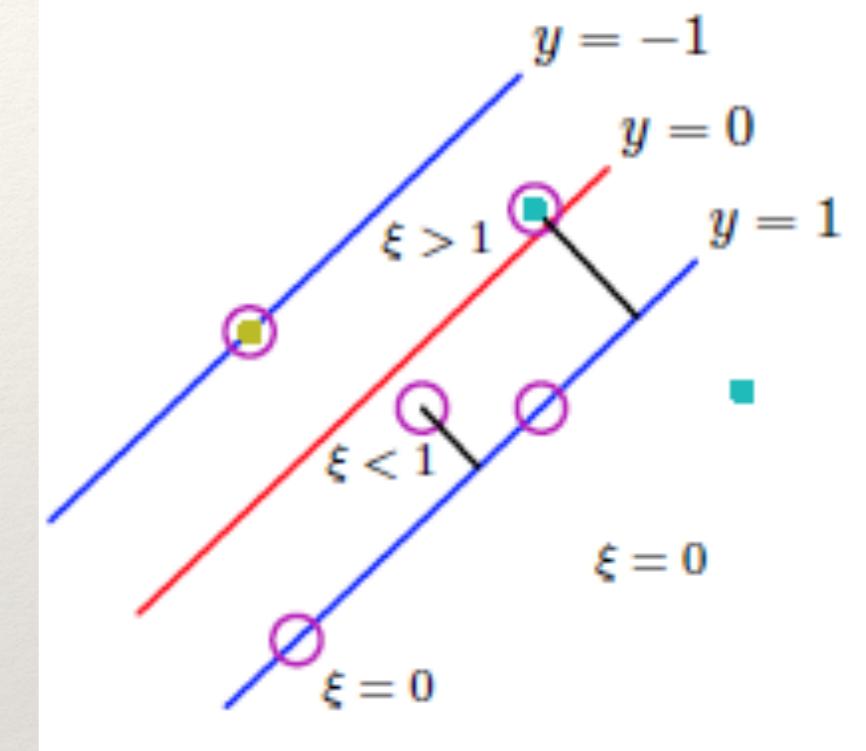
$$t_n y(\mathbf{x}_n) \geq 1 - \zeta_n$$

- The upper bound on mis-classification

$$\sum_n \zeta_n$$

- The cost function to be optimized in this case

$$C \sum_n \zeta_n + \frac{1}{2} \mathbf{w}^T \mathbf{w}$$



SVM Formulation - overlapping classes

- Formulation very similar to previous case except for additional constraints

$$0 \leq a_n \leq C$$

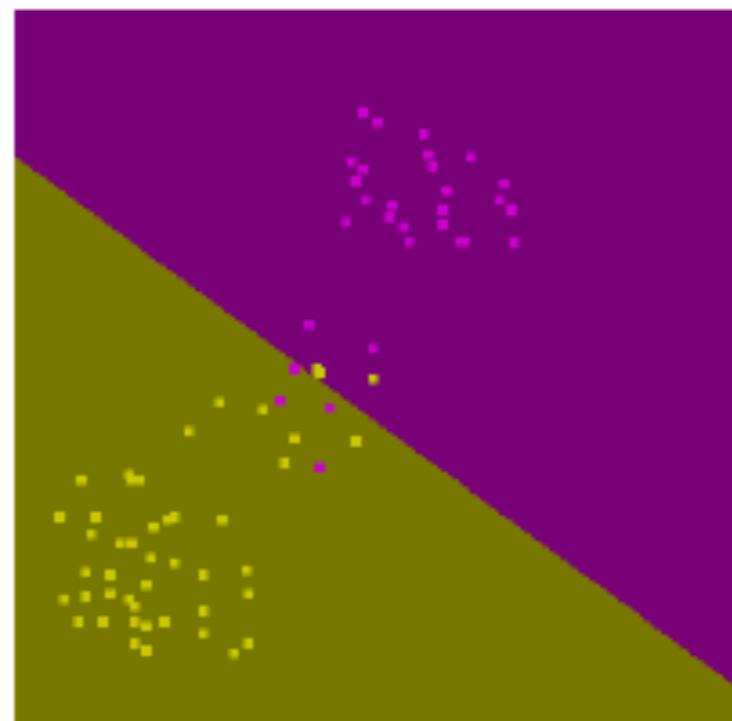
- Solved using the dual formulation - sequential minimal optimization algorithm
- Final classifier is based on the sign of

$$y(\mathbf{x}) = \sum_{n \in S} a_n k(\mathbf{x}_n, \mathbf{x}) + b$$

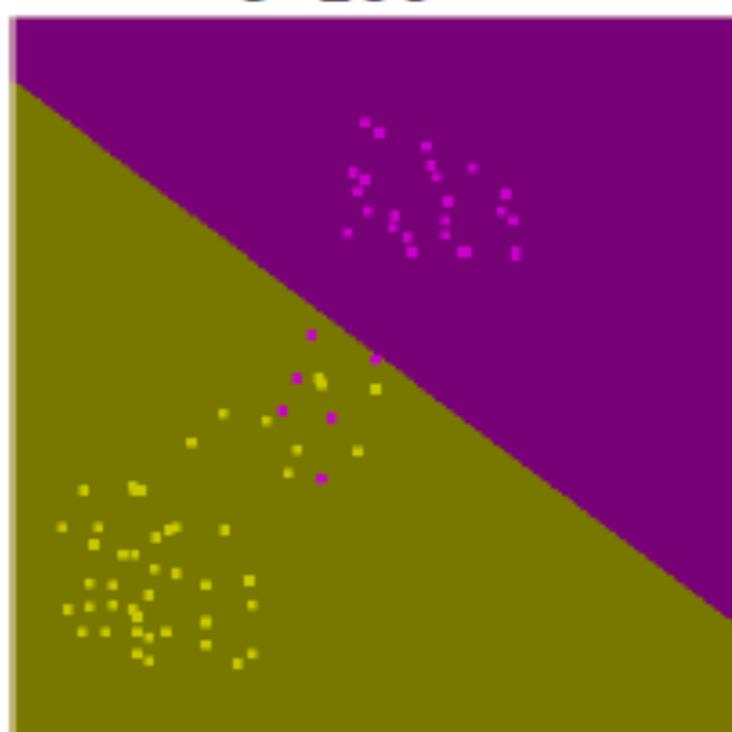
Overlapping class boundaries



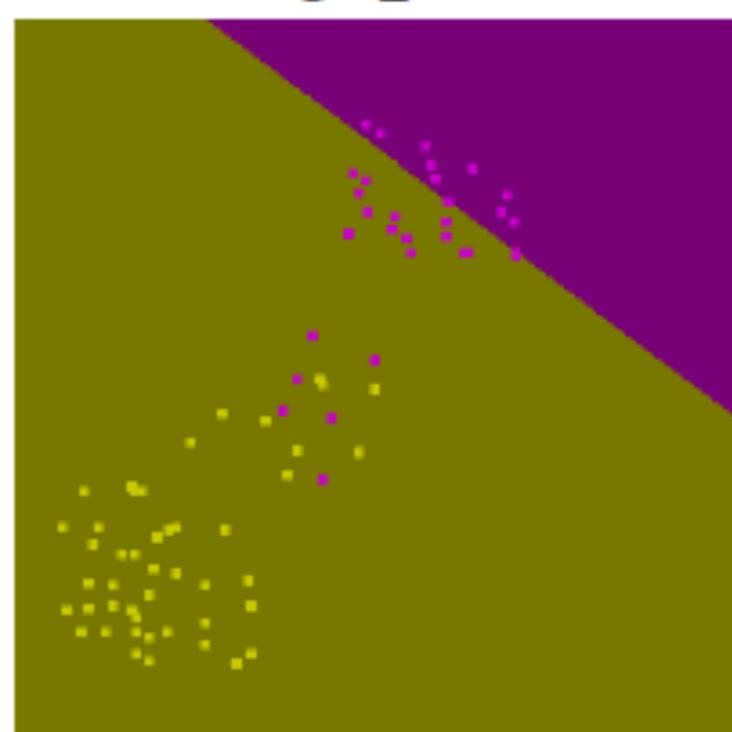
$C=100$



$C=1$



$C=0.15$



$C=0.1$